Team 2:

**Alpha 1**

Hariesh – group 1 lead

Moiz

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**Alpha 2**

Saif

Muntasir

Arav

Ryan

Adnan – group 2 lead

Alpha 1 -

1) Learn Python Socketing (first week of easter)

2) Enable socketing within the game to allow 2 client to play the game (1 week)

3) Writeup documentation (Explain all functions, subroutines and data flow diagram) (1week)

Alpha 2 - (Adnan is in charge)

1) Make the pong game in Pygame (with physics elements, base game no powerups or anything special) (2 weeks of easter)

2) Writeup documentation (explain all function, subrountines and dfd) {2 weeks}

3) Send to alpha 1

Contingency

* Hariesh’s premade pong code on github (in case alpha 2 messes up)

2 Weeks After Easter – deadline 3rd May 2021